

# Northampton International Academy **Art and Design Curriculum Overview**

















#### Why Teach Art and Design?

Art, craft and design embody some of the highest forms of human creativity. Art supports students' personal development through creativity and self-expression, alongside developing resilience, confidence and critical thinking skills. We aim to engage learners in the creative process, encouraging them to express their individuality, whilst building skills in problem solving, decision making about their own work and that of others - learning to reflect and evaluate as work progresses. We promote the enjoyment of Art for itself, the development of skills with increasing mastery as they progress and in their engagement in Art Craft and design. Art Craft and design in their many forms can then be taken forward either into exams, or for itself and have a lifelong impact with a love of art and artwork.

#### Our Curriculum will

- Produce creative work exploring their ideas and recording their experiences
- Enable leaners to become proficient in drawing painting and other art craft and design techniques
- Evaluate and analyse creative works using the language of art, craft and design- and the Formal Elements.
- Enable learners to know about great artists form history and to current contemporary artists, craft makers and designers and understand the historical and cultural development of their art forms.

# Substantive Disciplinary Practical Theoretical Knowledge Knowledge



Generate Ideas



Make



Analyse



Historical & Cultural Development

## Practical Knowledge - Media and Materials Drawing Printing

Painting

Collage

Colour

A reflection of light, seen by the

Sculpture

Installation/Site
Specific

Ceramics

Photography

Design/Graphic

### Practical Knowledge - Formal Elements of Art

#### Line

The path left by a moving point e.g. a pencil or brush dipped in paint.
A line can take many forms e.g. horizontal, diagonal or curved.



A design the is created by repeating lines, shapes, tones or colours. Can be manmade, like a design on a fabric, or natural, such as the markings on animal fur



#### Texture

The surface quality of something, the way it feels or looks like it feels.

Actual Texture – really exists and can be felt or touched

Visual Texture – created using different marks to represent actual texture



#### Mood

Art can evoke certain feelings in the viewer or create a particular atmosphere.



#### Shape

A shape is an area enclosed by a line/edge (shaded in or just an outline).



#### Form

Form is a 3 dimensional shape such as a sphere, cube or a cone.
Sculpture and 3D design are about creating forms.



#### Space

The distance and area around, above, between or below objects.



#### Composition

The placement or arrangements of visual elements or ingredients in a work of art.



#### Tonal Value

Degrees of lightness or darkness. The difference between values is called value contrast.



### Acquiring knowledge about Art and artists.

Engaging in debate and dialogue across the breadth of art and its narrative through history. Emphasising the similarities and difference, connection, meaning and interpretations of art.

Understanding a variety of artists from different backgrounds, eras and cultures

# Practical Knowledge

### Making

Makes it possible to visually communicate and create ideas and demonstrate thought

- using different techniques and methods to create art.
- using a variety of media and materials
- using technical language and techniques

## Art & Design

Theoretical Knowledge Disciplinary Knowledge

and debate, acquire cultural capital and be affected by art.

The multiple ways in

which art exists,

what artists do and

Engage in dialogue

Combining practical and theoretical knowledge.

#### **Art and Design Teaching Approaches**

We use the following approaches to teaching topics.

**Primary Research** 

- Drawing in a variety of ways
- Looking at images from a variety of sources
- Looking at real objects

**Contextual Research** 

- Studying a variety of art, craft and designers work to inspire and inform practical work.
- Learners are encouraged to form their own opinions and listen to other's viewpoints

Learn and Experiment with new materials

• Learner's practice and learn how to use a range of different media and art techniques. They are encouraged to experiment

**Final Outcome** 

 Pupils will use prior learning, knowledge, and practice to help design and generate a final outcome that showcases their learning and understanding.